

# whale 'r' u



newsletter 01

WELCOME TO THE 1<sup>ST</sup> NEWSLETTER OF THE WHALE MUSEUM PROJECT. THIS WEEK WE TOUCHED BASE FOR THE FIRST TIME AND ON TUESDAY THE PROJECT ROOM REVOLUTION HAS STARTED. IT WAS ALSO THE BEGINNING OF PLANNING AND VISITING THE WHALE MUSEUM.

## THE CLIENT

Right before this week has started we were told about our client for this semester: The Whale Museum of Madeira. Until last weekend some of us had a visit to the Whale Museum to get to know the infrastructure and to start having ideas of their needs. During this week, more team members visited the museum as well, allowing us to be in the same page and better tuned for what's coming next.

## THE TEAM

To deliver this project after the next 16 weeks, there will be a team of 6 students: António Gomes, Ashlyn Sparrow, Dinis Pinto, Pedro Candelária and Shibli Mansuri. So far, we chose Pedro to be our producer and got an overall scan on other members roles: António- technology; Ashlyn - game design; Dinis - art; Monique -art; Shibli - programming.

## THE PROJECT ROOM

Early this week we moved into our workplace, a big room which was in a desperate need for some intervention in order to be our second home for the weeks to come. Computers were brought inside and an island of work station was created, lodging 6 workstations, one for each one of us. The space for meetings and brainstorm was also changed into a more informal space where a bit of rest can be enjoyed from time to time.

A themed decoration has been started in the hall way. Many miniature paper crafted whales were hung and the wall was redecorated into a blue ocean and the team photos and names were put together.

Big part of the week was dedicated to research upon related work, interactive applications and games related to our subject and technical implementations that can be pursued further upon.

## NEXT WEEK

The research for applications will continue, our advisor will return from Taiwan, and the last team member will arrive, completing the human resources. We will start sparking ideas for integration in the project.



Whale Museum



MET Team



Project Room



Sperm Whale

ANTÓNIO GOMES | ASHLYN SPARROW | MÁRIO DINIS | MONIQUE PARK | PEDRO CANDELÁRIA | SHIBLI MANSURI  
ADVISORS: MONCHU CHEN | SERGI BERMUDEZ